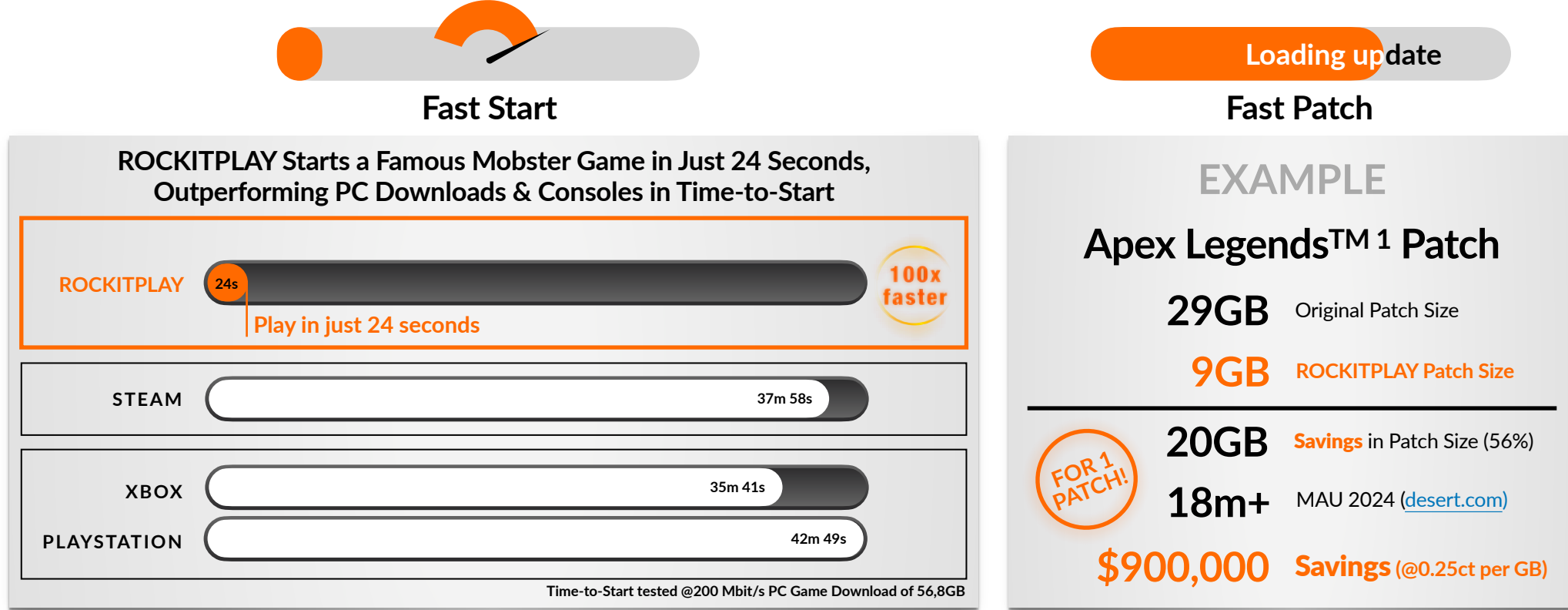# Instant Play with ROCKITPLAY®

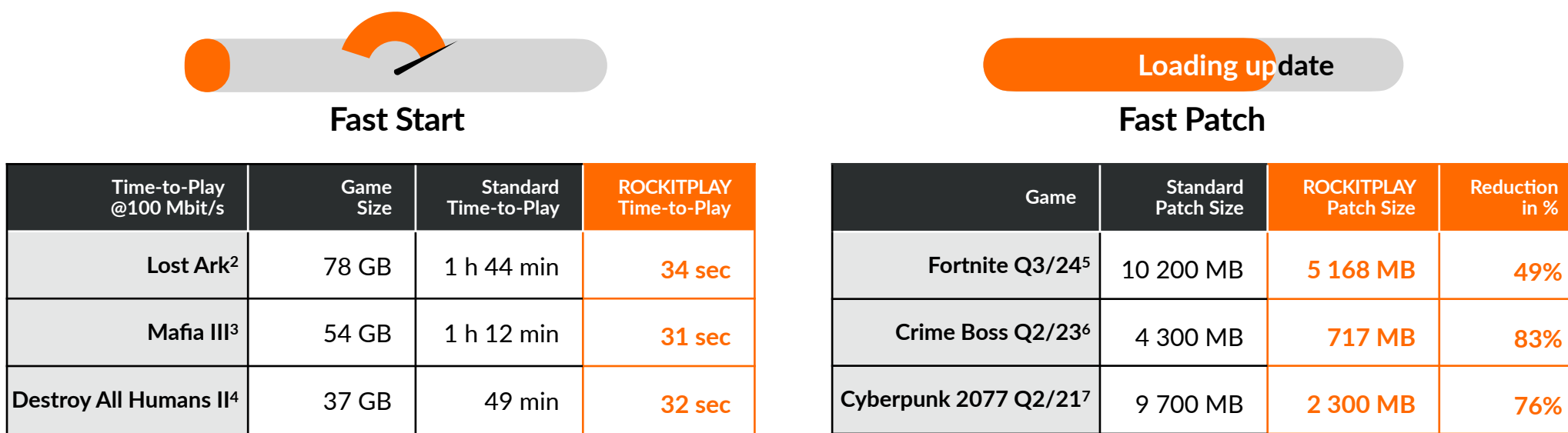## Bring Instant Access to Your Game Store & Save Big on Patches

Our patented solution eliminates frustrating waiting times before playing. ROCKITPLAY provides instant access to downloadable games, reduces patch sizes & delivery costs by up to 50%, and our smart download manager saves up to 80% of bandwidth costs. **Play more - wait less!**

DACS LABS
The FastStart Experts

Up to
200 x
faster game start

Up to
50 %
lower patching costs

Up to
80 %
lower bandwidth costs

Fast Start

ROCKITPLAY Starts a Famous Mobster Game in Just 24 Seconds, Outperforming PC Downloads & Consoles in Time-to-Start

ROCKITPLAY	24s — **100x faster** — Play in just 24 seconds
STEAM	37m 58s
XBOX	35m 41s
PLAYSTATION	42m 49s

Time-to-Start tested @200 Mbit/s PC Game Download of 56,8GB

Loading update
Fast Patch

EXAMPLE

Apex Legends™ [1] Patch

29GB	Original Patch Size
9GB	ROCKITPLAY Patch Size
20GB	**Savings** in Patch Size (56%)
18m+	MAU 2024 (desert.com)
$900,000	**Savings** (@0.25ct per GB)

FOR 1 PATCH!

SOLUTION

ROCKITPLAY transforms multi-hour downloads into click-to-play experiences.

✓ **Patented solution that runs on any public or private cloud**
✓ **Fully automated to convert entire game libraries**
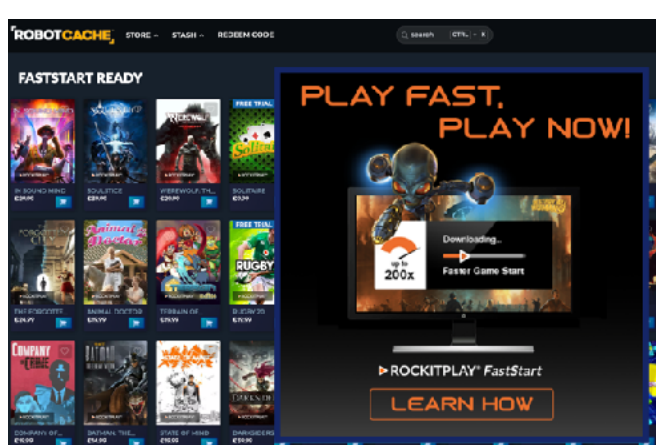✓ **No game code changes or developer support required**

Fast Start

Time-to-Play @100 Mbit/s	Game Size	Standard Time-to-Play	ROCKITPLAY Time-to-Play
Lost Ark[2]	78 GB	1 h 44 min	**34 sec**
Mafia III[3]	54 GB	1 h 12 min	**31 sec**
Destroy All Humans II[4]	37 GB	49 min	**32 sec**

Loading update
Fast Patch

Game	Standard Patch Size	ROCKITPLAY Patch Size	Reduction in %
Fortnite Q3/24[5]	10 200 MB	**5 168 MB**	**49%**
Crime Boss Q2/23[6]	4 300 MB	**717 MB**	**83%**
Cyberpunk 2077 Q2/21[7]	9 700 MB	**2 300 MB**	**76%**

VALUE

Fast Start — HIGHER ROI
Competitive Advantage
FastStart increases user satisfaction and loyalty that ultimately will boost revenues

Fast Start — MORE REVENUES +20%
More Revenues
FastStart eliminates download dropouts, which increases conversion, revenues & # of subscribers

Loading update / Fast Patch — COST SAVINGS -50%
Cost Savings
The smart block patcher creates up to 50% smaller patches, saving up to 50% on transportation costs

Staged Download — COST SAVINGS -80%
Cost Savings
Delivers games in stages instead of dumping the full download, saving up to 80% of bandwidth costs

PROVEN TECHNOLOGY

Machine Learning
ROCKITPLAY learns from analyzing gameplay loading profiles to re-sequence a data stream.

Automated Behavior Profiling
Highly automated behavior profiling algorithms ensure rapid creation of stable, compact game runtimes.

Intelligent Prefetch Technology
Algorithms developed from high performance computing for optimized data sequencing.

IP

Patented Technology
Microsoft Certified Drivers

CONTACT INFORMATION

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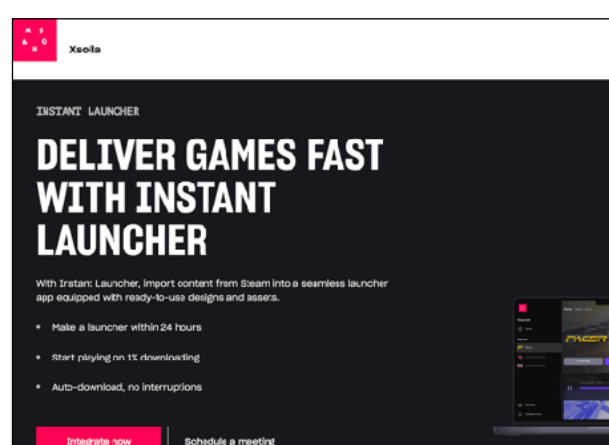f.schwarz@dacslabs.com
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BUSINESS MODEL

• Our solution supports tight integration, self hosted or fully managed service options
• We offer flexible pricing plans tailored to your business

Experience FastStart live on robotcache.com

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